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About This Game

It's not just any job - it's **YOUR NIGHT JOB!**

Black night, an abandoned mansion and a bunch of monsters. Sounds like the perfect job. Players will have to use a variety of weapons to save their skin and master the challenge of leading survivors to safety, while also defending the building from invaders. They can use more than 60 weapons, from vases and floor lamps to chainsaws, shotguns and ginormous hammers. If the monsters thrash too many rooms or the player's health bar runs out, only an entry in the highscore list will remain of you.

REST IN PEACE!

Fast-paced, challenging action, hunting for the top spot in the highscore list, and an 80s horror movie setting - tons of fun and bizarre humor!

- **Carefully designed:** Never before has an abandoned mansion looked so inviting for explorers.
- **Old School feel:** The way it used to be, but better.
- **Not just decoration:** Your Achievements become actual in-game bonuses.
- **Discoveries galore:** Find something new around every corner.

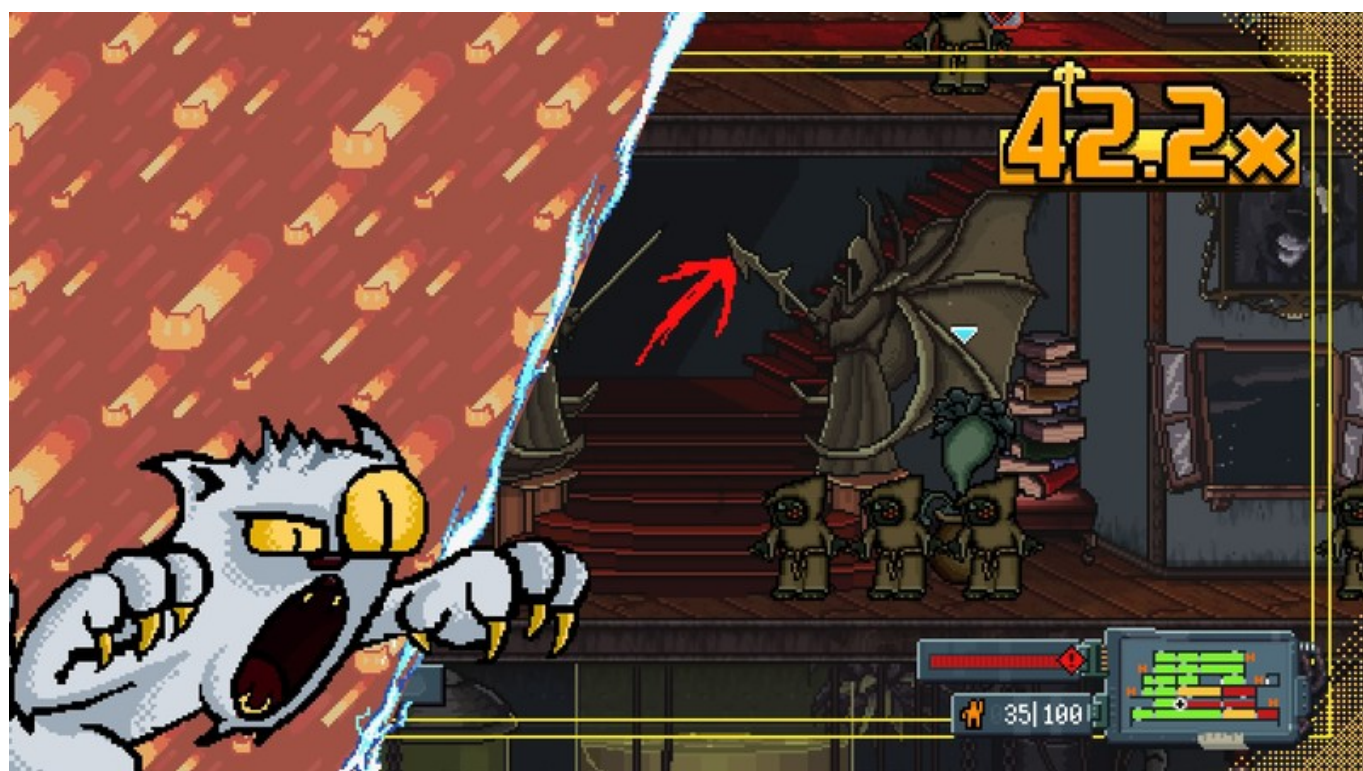
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- **Endless horror:** A total of 11 types of monster are waiting to be defeated with more than 60 unique weapons or your bare hands.
 - **Guaranteed adrenaline rush:** The longer you play, the harder it will get

Title: My Night Job
Genre: Action, Indie
Developer:
Webcore Games
Publisher:
bitComposer Interactive GmbH
Release Date: 21 Apr, 2016

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English,French,Italian,German,Japanese,Polish,Russian







Game dont want to work with controllers except the x360 one. It's a goofy little side-scrolling beat-em-up about rescuing people from an absurdly haunted mansion. Aesthetically, it's quite similar to what I've seen of the Metal Slug games with lots of colorful, cartoony, well-animated pixel violence. Goddamn hard, but fun and funny. For \$4, I'd recommend a lot, and this clears that low bar quite easily. Definitely worth at least a little of your time.. The pixel art is nice but.. the game view gets too crowded at times, very annoying to play when you cannot see much.. too many enemies at once and your character gets lost among them.. I am sorry.

<https://www.youtube.com/watch?v=fIy72rKreUQ>. In many ways, this game reminds me of Zombies Ate My Neighbors, but this is clearly not ZAMN.

<https://www.youtube.com/watch?v=qWkWC3LCOSA&list=PLYkTBSuzozCRmWovr0gMsVFUKAo1s94JK&index=81>

You have to run from room to room taking out all kinds of wacky monsters that are trying to destroy the house while you round up survivors. If they destroy too much of it, you lose. If you die, you lose. Pretty straightforward, but it's surprisingly hard.. An old-school modern game - and not a game made today but born old.

If you are... differently young... you will love this, but I strongly recommend this for everybody!. Overall I really enjoy this game! The art style, refrences to horror media, and constant action make it really enjoyable. The game gets pretty challenging and forces you to make some tough choices on pathing throughout the mansion and when to do certain things, overall really fun. If you are interested in seeing some gameplay, below is my run that at the time was the second highest score in the game.

<https://www.youtube.com/watch?v=a3hsMJGEsdk>

You can beat the game rather quickly (took me an hour, that is 4 attempts) and from then on it's achievement grinding or getting the highscore. So this might not be for everyone.

I might pick it up again in the future if I have 20 minutes to kill.

The core gameplay involves juggling your need to rescue civilians (a must), keep the monsters from destroying the house (or you lose), and staying alive. It creates a pretty compelling challenge.

There's also a lot of references and details you might want to enjoy, but the game doesn't really let you have the time to explore. I guess 'there's too much good stuff to see and not enough time' isn't the worst criticism I've given a game, but there it is.

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[\u0412\u044b\u0432\u043e\u043e\u0434:9.5\u041210. Horribly addictive, incredibly well made, ridiculously fun and VERY challenging!](#)
[Your primary goal is to save all the victims but you won't get far without weapons and keeping an eye on the rooms provides](#)
[just enough challenge to ramp up the adrenaline without feeling like the game is being cheap. LOVE it!. This game feels like it](#)
[comes right out of the SNES/Genesis era. It's got a GREAT arcade feel, but is surprisingly deep in subtle ways. There are](#)
[secrets and mysteries you can uncover that enrich the experience. You can tell the people who made the game were doing](#)
[something they were passionate about. I think every small dev could learn a lot from this game. I hope that one day they](#)
[consider making a sequel as there are some concepts that could definitely be expanded upon, such as adding new characters,](#)
[new levels, or maybe play with some randomizing elements, etc. As it stands it's a stellar title with a charming style.. a really fun](#)
[arcade game to waste an afternoon or two, definitely worth it, especially for this criminally low price. Fun pixelated beat em](#)
[up/save them all game that is just dripping with horror movie influence.](#)

[Honestly as much fun as the game is, my favorite part about this is isn't the gameplay. It's all the homages to 70's and 80's](#)
[horror. From evil Dead to Little shop Of Horrors, to something that looks like Terminators on acid. There is a ton going on the](#)
[the background to see as well. As fun to watch as it is to play.](#)

[I could have used a bit more variety, because as it is it seems like it's just one identical level to play in so repetitiveness could](#)
[become an issue after enough play.](#)

[Still, its quite fun. I def recommend.. It's a lot of fun. Definitely don't play if you want an easy, or to win at all for that matter.](#)
[Requires you to play/think a bit more tactically than your standard beat'em up. Lots of fun!](#)

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